

3 Year Programme *for Cub Scouts.*

Developed by
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Camp Programme *Australian*

Please make sure you have read the following carefully before using the material contained within this pack.

The ideas within this pack, are only suggestions based on the New Programme Material. They have not been endorsed by the Scout Association, and as such the Scout Association, or Stuart Leacy do not take responsibility for any liability caused by any of the ideas within this booklet. All ideas though, have been tested with a cub pack in Stevenage, and the resources have been extended to help with the delivery of the evening.

The programme plans, are not made to be comprehensive, but should go along way to fill the programme for the normal hour and half evening. Therefore care should be taken to make sure with your knowledge of the cub pack that the activities are suitable, and equipment and resources are available to fill the time allowed.

Some ideas are linked to the Programme Essentials section, and where this is the case, a page number will be found within the evening programme.

The prayers and games can be used with any other evening, but are more closely linked to the theme for that particular evening.

There are normally between 13 and 15 evening plans for each term, so therefore care will need to be taken to make sure the badge criteria is met when evening plans are missed out.

I hope you and your cubs will have as much fun using this pack, as I have with putting it together.

Activity Name : **Preparing for the expedition.** Length of Time : **1 hour**
Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **£1**
Type of Activity : **Game** Links :
Resources needed : **Photocopies of the resource page, one sheet needed for each six on a different colour of paper.**

Equipment needed : **Pringle tubes, 6 for each six.**

Description : **The pringle tubes are hidden around the campsite / woodland. In each pringle tube there needs to be a different piece of the equipment from the photocopied sheet.**
Cubs are told to go and find the tubes. If they find a tube with their colour in, there are allowed to bring it back to their launch pad area. If not they have to put it back where they found it.
A guide needs to be given to the cubs about the size of the area in which the pringle tubes are hidden.

Activity Name : **Making a Coral Reef** Length of Time : **2 hours**

Indoor / Outdoor : **Either** Rough Total Cost for 24 cubs : **£10**

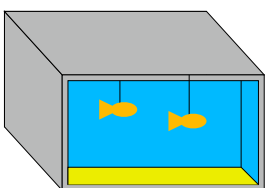
Type of Activity : **Large Six Craft** Links :

Resources needed : **PVA Glue** **Paint**
A variety of Cardboard boxes, ranging from really large to cereal packets.
Tubes of varying sizes. **Different coloured paper and thin card.**
Newspaper **String**

Equipment needed : **Scissors** **Paint brushes and pots**
Glue Spreaders
Craft Knives for adult use.

Description : **Cubs will need quite a large area of space to complete this task, which they will need to put newspaper over.**

Give every six a very large box, which they need to stick together and then cut out the front, before painting the inside blue.



Cubs then make a bottom with paper and glue to give a coral looking floor. They can then make fish and suspend them from the ceiling.

If doing this activity, try to complete towards the start of the camp so you can make a gateway, or focal point for the rest of the camp.

Activity Name : **Musical Instruments** Length of Time : **1 hour**
Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **£5**
Type of Activity : **Craft** Links : **Australian Instrumental sheet.**
Resources needed : **As per sheet.**

Equipment needed : **As per sheet.**

Description : **As per sheet.**

Activity Name : **Finding out about animals in Australia.** Length of Time : **1 hour**
Indoor / Outdoor : **Indoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **Finding out** Links :
Resources needed : **Paper**

Equipment needed : **Animals books.**
Pencils and felt tips.

Description : **The children use the books about different animals from around the world to make their own pictures and information sheets about animals which live in Australia. Hopefully some of the cubs will already know about some of the animals which live there.**

This information will be used later on when you play the bush tucker trial game, and the animal relay. Need to make sure the children know about some of the insects and bugs which exist as well.

Activity Name : **Wild animal spotting.** Length of Time : **60 minutes**
Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **World around us/outside** Links :
Resources needed : **Some insect books.**

Equipment needed : **Torches**
Fluorescent jackets (If going off site), though one is helpful for the leader in charge to help lost cubs find leaders again.
Really bright torch, even a florescent tube torch.

Description :
Take the children into the centre of a field or in the middle of a wood, and put on a very strong light. Hopefully some moths and other insects will be attracted by the light and come down to investigate.

Activity Name : **Kangaroo Drive (or Beetle Drive)** Length of Time : **1 hour**
Indoor / Outdoor : **Indoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **Game** Links :
Resources needed : **Photocopied sheets of Kangaroo drive.**

Equipment needed : **6 Dice and shakers**
Felt tips

Description : **As per beetle drive, and follow the rest of the instructions on the sheet.**

NOTE : You may wish to just use a normal copy of a beetle drive sheet, both are provided.

Activity Name : **Painting some Aboriginal cave art.** Length of Time : **1 hr 30 minutes**
Indoor / Outdoor : **Indoor / Outdoor** Rough Total Cost for 24 cubs : **£5**
Type of Activity : **Messy craft** Links : **Aboriginal art sheet**
Resources needed : **Large sheets of brown sugar paper** **Various Sticks**
Newspaper
Masking tape.
Paint; brown, white, yellow and red.
Equipment needed : **Paintbrushes and pots**

Description : **Lay out the newspaper on the floor, and then place the black sheets of paper on top.**
The cubs then use the different paints with their fingers or the sticks, and on some situations their hands to make their own cave wall designs.

It would then be good if the finished efforts could be stuck around the site to make it look like one large wall.

Activity Name : **Wild Bush tucker trail wide game.** Length of Time : **60 minutes**
Indoor / Outdoor : **Indoor / Outdoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **Wide game / Indoor** Links :
Resources needed : **Ice cream containers.**
Different items which could be likened to things found in Australia, see below for more ideas.
Equipment needed : **Forks or cocktail sticks.**
Cups.

Description : **Either complete this game around in a circle in a slightly darkened room, or to make it more fun take the cubs for a walk in the dark, and just by accident come across the sealed tubs.**
This could be linked with a story, though definitely needs to be described before the cubs have one.
Examples might be liquid filled sweets as grubs, worms might be spaghetti, something crunchy being beetles, rice paper being butterflies wings, swamp water being weak cold soup.

Activity Name : **Finding precious stones.** Length of Time : **1 hour**
 Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **£10**
 Type of Activity : **Very messy** Links :
 Resources needed : **3 Jellies with 1 bag of flour. Mix flour into jelly whilst water still boiling hot.**
Mashed potato mix **6 tins of baked beans / spaghetti**
8 tins of custard **3 bags of flour**

Equipment needed : **80 marbles**
10 buckets, 2 filled at based with warm water.
Access to boiling hot water.
POTS NEED TO BE ALLOWED TO COOL FOR 4 hours BEFORE PLAYING

Description : **Fill all 8 buckets with resources +3 buckets, one for leaves; mud; twigs.**
Hide 10 marbles into each of the buckets before hiding into the woods or around the campsite.
The cubs are then told they need to find the planets, each of which have precious stones on them. They are only though allowed to carry one precious stone at a time back to their team collections points, where they can if they want wash their hands.
The cubs should stay in pairs, though each can only carry one marble, though either of the pair can take the marble out of the bucket and give it to their partner.
The time lasts for a certain amount of time, or until marbles run out.

Activity Name : **Costume making** Length of Time : **1 hour + 30 mins**
 Indoor / Outdoor : **indoor** Rough Total Cost for 24 cubs : **£5**
 Type of Activity : **Craft making** Links : **party this evening / campfire**
 Resources needed : **cardboard boxes** **black bags** **newspaper**
sticky tape **masking tape** **bin liners**
PVA glue **paints of various colour** **carrier bags**
paper - various **silver foil** **plastic bottles**

Equipment needed : **paint brushes and pots**
scissors
glue spreaders and pots

Description : **Allow the cubs to have time to play with the craft equipment to make their own costumes, and only intervene if required, allow the cubs to experiment. Try not to give too much adult input, but allow peer to peer support.**

I would suggest that the children will probably want to be explorers and therefore you can use the hat explanation sheet.

The cubs could also make themselves into anything else linked with Australia, such as the animals or people that live there.

Activity Name : **Swimming back with jewels.** Length of Time : **60 minutes**
Indoor / Outdoor : **Outdoor** Rough Total Cost for 24 cubs : **none**
Type of Activity : **Game outdoors** Links :
Resources needed :

Equipment needed : **3 Blindfolds**
2 long pieces of rope

Description : **In this game the cubs have to swim down the river without being caught by the crocodiles. Start by choosing a couple of cubs to be the crocodiles, they stand in the middle of the room. The rest of the cubs stand at the far end. On the word go the cubs have to swim from one of the room to the other, and on touching the opposite turn around and walk back. They do this by walking in a straight line as if caught in the flow of the river. The crocodiles are blindfolded, and hold out their arms in a scissor motion. The can move around and have to try and snap up those cubs who are walking across the room. Any crocodile who catches a cub, makes that cub sit out. After 3 minutes the amount of cubs is counted, and the crocodiles are swapped over.**

Activity Name : **Animal Relay** Length of Time : **30 mins**
Indoor / Outdoor : **Indoor or Outdoor** Rough Total Cost for 24 cubs : **None**
Type of Activity : **Relay game** Links :
Resources needed : **None**

Equipment needed : **None**

Description : **Line up the cubs in relay format. On the word go the cubs have to run up and down track. Though once the name of an animal is called the cubs have to change to moving link that animal. THE animals should all be based around Australian animals, for example :-**

Crocodile	Move whilst opening and closing mouth
Kangaroo	Jumps from crouch each time.
Snake	Slithers along the ground carefully.
Fish	Swims with arms making the fins.
Koala	Moves very slowly with only small steps.
Beetle	Scuttles on all fours.